



Adult Basketball Rules

Number of Players: 5 v 5 Full Court

- A. Teams must have a minimum of 4 players or the game will be deemed a forfeit, and a scrimmage game will be played. Team with enough players will be given the win.
- B. The official will start the game clock as scheduled, but provide teams with fewer than 4 players will be given a ten-minute grace period to produce the minimum before deemed a forfeit.

Ball: Jump ball will decide the possession

Substitutions: Substitutions are to be made at the scorer's table. Officials will waive players in.

Duration of Play: 2 20 min halves will be played (Clock stops last 2min of each half except when over 20pts) Warmup will be 10 min.

Tie Breakers: Games that end in a tie will play an extra 5 min OT till winner is decided

Playing Time: Playing time is to be discussed per team. Every player will receive adequate playing time pending that player wants to play. Team members can't deny a player from receiving adequate amount of time. If an issue occurs, please reach out to Nick Reno, Program Director.

Misconduct Rules: (*Rule is subject to change/Order may be skipped based on offense*)

The following will not be tolerated

- Cussing or disrespectful talk at opponent or official
- Fighting of any kind
- Disrespectful action towards the facility or property

Penalties for actions:

- A. **Warning:** A warning
- B. **Technical foul:** Player must leave the game and can reenter next substitution period.
- C. **2 technical fouls in one game:** If a player gets a second technical in one game he/she will miss the entirety of the current game and will miss the following game.



D. **2 technical fouls on the season:** If a player receives three technical fouls on the season, a \$25 fine will be given to continue in the league. Each additional technical foul will increase or require removal.

E. ***Further issues will require removal from the league***